



# INTRODUCTION

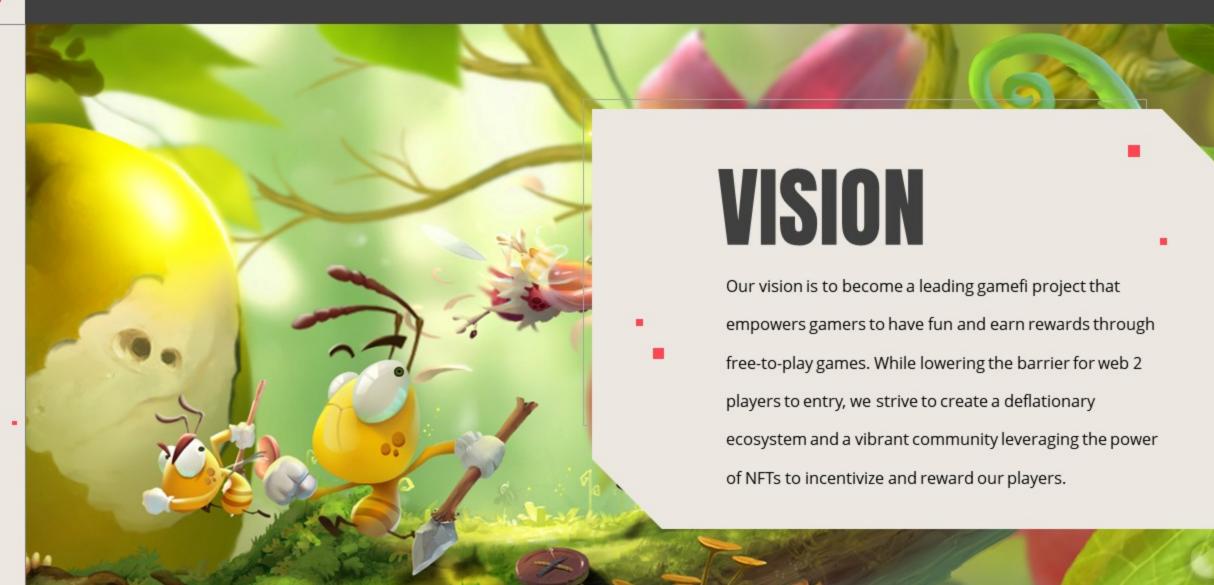
**ABOUT CRAZY ANTS** 

Crazy Ants is a 5k fully animated GameFi project featuring free-toplay game with unique "Play-to-Own" mechanics. Landed on Polygon, the game is already playable where players can raid dungeons to loot powerful gears and battle each other to defend their own colonies.

Incepted in 2021 with a mission to develop fun games with open arms to both web2 and web3 audiences, we grew into a highly diverse team of game developers from around the world.









# **GAME LOOP**

Crazy Ants is a free-to-play game, but only NFT holders can monetize from the gameplay. The game is

a turn-based dungeon crawler following the loop of:

- 1. Loot gears from raiding dungeons.
- 2. Earn tokens by burning gear NFTs.
- 3. Mint new Crazy Ants NFTs by burning tokens.











Crazy Ants NFTs got 1 key attribute: Growth Factor. It functions as the multiplier for increasing the overall stats of a character. E.g. a character gets +100 ATK from gears and an NFT with a higher growth factor can achieve higher stats to survive longer in a dungeon raid. A player has limited times in a day for raiding a dungeon, more NFTs the player hold, more chances one has to raid dungeon to loot gears. Stronger ant = Rarer NFT

NFTs with higher growth factor are more likely to loot higher-tier gears from game

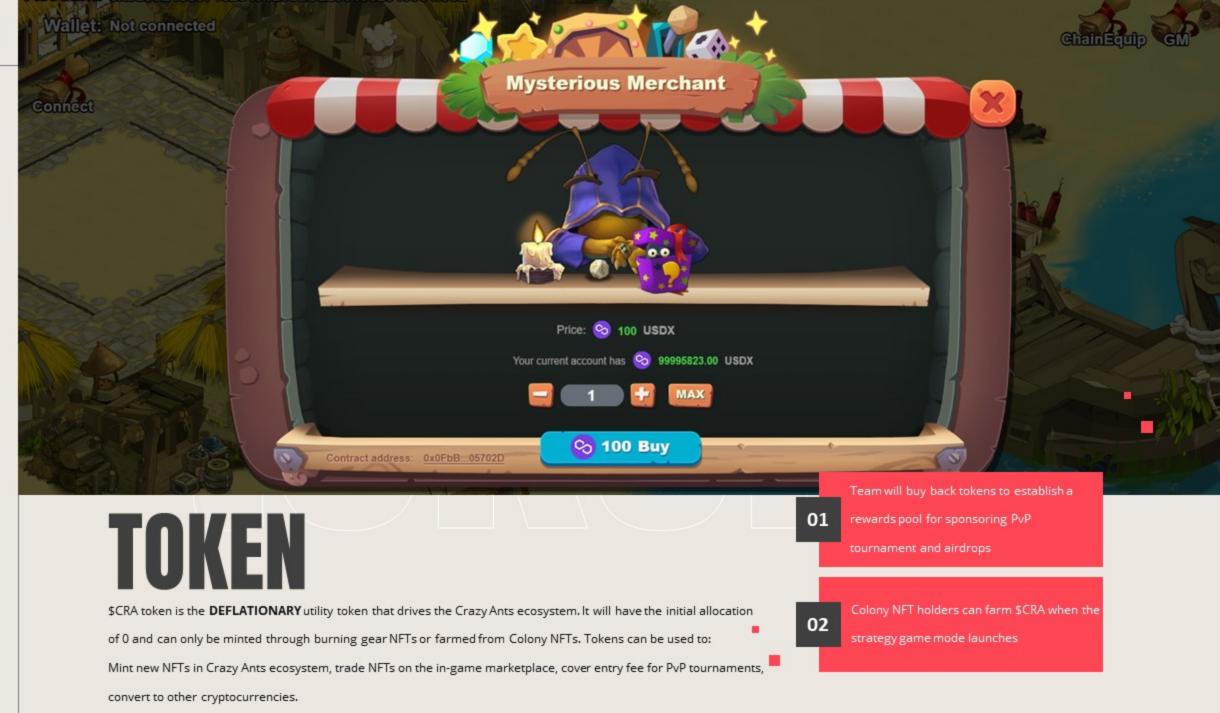




Gears are the main collectibles and the only source of stats and skills. There are 5 tiers of gears in-game, which are Common, Rare, Epic, Mythic and Legendary, There are 12 skills randomly distributed to gears, higher-tier gears are more likely to have more skill slots and a higher rate of casting the skills in a battle. All non-NFT gears can be transformed to off-chain in-game currency CDR for HP recovery.

Growth rate is a given skin NFT attribute Higher Growth = Stronger Ant







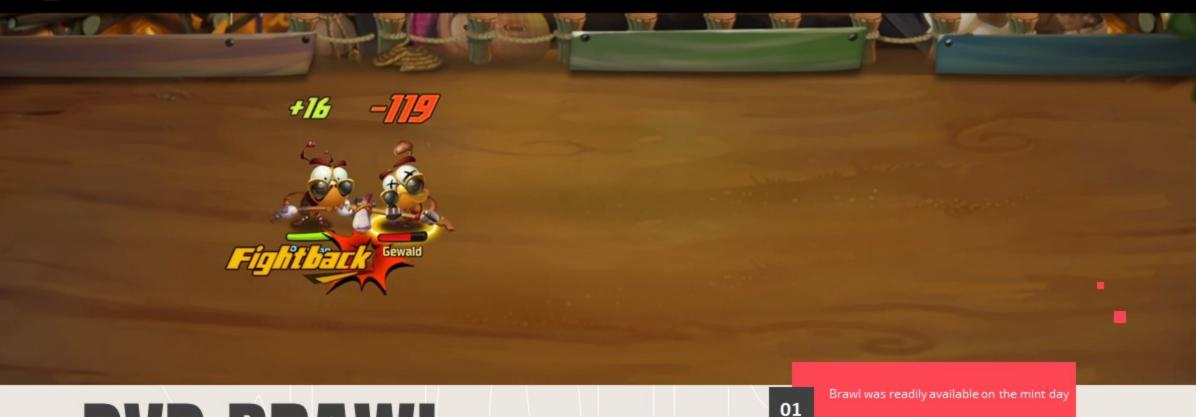


Crazy Ants marketplace is built exclusively to serve the trading of NFTs in Crazy Ants ecosystem. The reason we have it with Magic Eden and Opensea's presence is that: We want traders to save up that 2-2.5% platform fee. It helps us reward traders back in MATIC, and will only focus on the in-game attributes, so you can always snipe the strongest ants within your budget range.

on the mint day

We did a massive sweeping floor contest rewarding 2,000 MATIC on mint day





## PVP BRAWL

We worked on this PvP feature since we're tired of the rarity ranking system that seldom provides additional utilities or benefits for holding rarer NFTs. In Crazy Ants, Rarer Ants are stronger Ants, period. So once you secured and equipped your NFTs, try engaging in a brawl to put your strength to the test.

You can throw trash talk to your opponent to heat things up

# ROADMAP

### **JULY 2023**

We define Crazy Ants as a metagame where the community holds the voting rights to decide the path for future game development. So right after the Genesis NFT launch, Game release, Staking, Regeneration Event, we'll be gathering feedback for future upgrades.

NFT LAUNCH

02 GAME RELEASE

03 STAKING & REGENRATION





#### Q3-Q4 2023

We'll launch the PvP tournament, Staking level-up & level-gated raffles, and achievement system in Q3; launch a new game in Q4. Token listing, supporting NFT collections, mobile compatibility updates, and colony NFT airdrops may come anytime in between.

PVP TOURNAMENT
STAKING LEVEL-UP & RAFFLES

NEW GAME MODE
SUPPORTING COLLECTION

TOKEN LISTING
COLONY NFT AIRDROP







# **CORE TEAM**

We have a highly diverse and passionate team with experienced game developers working for multiple genres of world-class game titles, here they are the leading team behind Crazy Ants.



Gewald

8 yr+ of game development experience, responsible for the release of multiple award-winning games, proficient in game design and smart contract programming.



### MARKETING DIRECTOR

Jacob

Incubated multiple Gamefi projects with a daily turnover of several million USD. 5 yrs+ of Defi Exchanges working experience.



#### **FOUNDER**

#### Karl

12 yrs+ of game development and project management experience, having launched 20+ games and expertise in web3 projects. Leading the way in gamefi innovation.



## COMMUNITY DIRECTOR

Bee Vee

Seasoned community manager with years of experience in building communities and finding alpha projects.



